

Medium Term Plan Year: 3/4 Topic: Term 1 - Animal Kingdom (Geography focus)

Week	Activities	EVENTS/ REMINDERS
Week 1	<ul style="list-style-type: none"> • Introduction to Y 3/4 activities • Who am I art and writing activities • Maths and spelling assessment 	
Week 2	<ul style="list-style-type: none"> • English - Writing assessment, followed by breakdown of story skills • Maths - Place Value • Science - Digestive System • ICT - Laptop skills- Turning on and off • RE- Hinduism understand and value beliefs about God • PSHE - Character Education- Caring for our school (a) • PE - Real PE - Unit 2 - Developing Skills • Games - Invasion Games • Music - assorted animals - descriptive sounds using different instruments • Geography - atlas skills, grid references • DT - research different types of animal homes • MFL - Numbers 0 - 9 	
Week 3	<ul style="list-style-type: none"> • English - • Maths - Place Value • Science - Teeth • ICT - Logging on and off • RE- understand Hindu and Christian beliefs about how the world was created • PSHE - Caring for our School radio reports (b) • PE - Real PE - Unit 2 - Developing Skills • Games - Invasion Games • Music - a gnu - use of voice for pitch • Geography - using keys and symbols on maps • DT - investigating materials for strength , durability and weather proofing • MFL - Numbers 10 - 20 	
Week 4	<ul style="list-style-type: none"> • English - • Maths - Place Value • Science - Comparing diets of humans and animals • ICT - Saving and opening documents • RE- different Hindu Gods and their importance to Hindus • PSHE - Bury the Hatchet (dealing with problems) • PE - Real PE - Unit 2 - Developing Skills • Games - Invasion Games • Music - Bellypong and Zippy - melody and accompaniment 	

	<ul style="list-style-type: none"> • Geography - explore differences city vs countryside and types of animals which live there • DT - design an ideal home for a local animal • MFL - Ask for and state age 	
Week 5	<ul style="list-style-type: none"> • English - • Maths - Addition and Subtraction • Science - Food Chains • ICT - We are programmers unit start. • RE- festivals in the Hindu and Christian religion • PSHE - Strengths and Needs • PE - Real PE - Unit 2 - Developing Skills • Games - Invasion Games • Music - animal consequences - musical ideas to represent features • Geography - explore different physical characteristics - focus on rivers • DT - construct animal home • MFL - Short conversation - Hello, how are you? I am, How old are you? I am years old. 	
Week 6	<ul style="list-style-type: none"> • English - • Maths - Addition and subtraction • Science - Food Chains • ICT - We are programmers 2 • RE- festivals in the Hindu and Christian religion • PSHE Learning from mistakes (a) • PE - Real PE - Unit 2 - Developing Skills • Games - Invasion Games • Music - May I present - animal presentations combining music, movement an narration • Geography - explore different physical characteristics - focus on coastal regions • DT - construct animal home • MFL - Asking for French translation 	
Week 7	<ul style="list-style-type: none"> • English - • Maths -Addition and Subtraction • Science - Owl pellets • ICT - We are programmers 3 • RE- Judaism - How special is the relationship Jews have with God? • PSHE - Learning from mistakes (b) • PE - Real PE - Unit 2 - Developing Skills • Games - Invasion Games • Music - May I present - animal presentations combining music, movement an narration • Geography - explore different physical characteristics - focus on woodlands • DT - Evaluate animal home • MFL - Dictionary skills 	